

1 概述

I²C 是在产品项目开发中常用到的通讯接口，i.MXRT 系列的 MCU 提供了功能强大的 LPI2C 模块。时钟延展功能便是其中之一。RT1010 支持了四种时钟延展方式。本文将介绍从机设备如何应用该功能并且描述了相关的要点。

硬件环境使用的是 RT1010 EVK (版本 C)，软件环境为 SDK 2.10.0 版本。

具体的例程路径为：

`SDK_2_10_0_EVK-MIMXRT1010\boards\evkmimxrt1010\driver_examples\lpi2c\interrupt_b2b_transfer`

2 LPI2C 的时钟延展

时钟延展是通将 SCL 保持为低电平来暂停传输，直到 SCL 再次被释放到高电平，传输才能继续进行。

时钟延展通常可以分为字节级和比特级。在字节级的时钟延展，设备通常能够以较快的速度接收数据字节，但需要更多的时间用来存储数据或者准备即将发送的数据。在接收完一个字节数据后从机设备可以将 SCL 保持为低电平，强制让主机设备进入等待状态，直到从机设备完成准备进行下一个字节的传输。

在比特级的时钟延展，每一个 bit 都是可以进行时钟延展而不需要传输整个字节后再进行时钟延展。

注意

在使用该功能前，需要确认主机设备和从机设备是否支持时钟延展功能。因为：

- 不是所有的 I²C 从机设备都支持时钟扩展功能，例如某些传感器和存储设备。
- 不是所有的 I²C 主设备支持时钟扩展，例如使用 GPIO 模拟的 I²C 或者 FPGA 上模拟的 I²C。

3 RT1010 平台 LPI2C 的时钟延展

i.MX RT1010 Processor Reference Manual (文档 [IMXRT1010RM](#)) 列出了四种时钟延展功能，如 [图 1](#) 所示。

- During the 9th clock pulse of the address byte and the Address Valid flag is set.
- During the 9th clock pulse of a slave-transmit transfer and the Transmit Data flag is set.
- During the 9th clock pulse of a slave-receive transfer and the Receive Data flag is set.
- During the 8th clock pulse of an address byte or a slave-receive transfer and the Transmit ACK flag is set. In high speed mode, this is disabled.

图 1. RT1010 支持的四种时钟延展

从我个人的观点出发，我认为用下面的方式进行描述会更准确：

Using **Following the Nth clock pulse** instead of **During the Nth clock pulse**.

目录

1	概述.....	1
2	LPI2C 的时钟延展.....	1
3	RT1010 平台 LPI2C 的时钟延展.....	1
4	要点.....	3
5	修订记录.....	5



3.1 接收地址信息后使能时钟延展

在从机接收完主机发送的地址信息且 AVF 置位后，从机获得 SCL 的控制权，开始持续拉低 SCL 开启时钟延展。那么什么时候结束呢，从硬件状态机的角度看，当 AVF bit 被清除，时钟延展结束，主机获得 SCL 的控制权。举个例子，在接收到地址信息后，使用 delay 函数强行延时 500 μ s 后再去清除 AVF bit，图 2 为逻辑分析仪采集的波形。

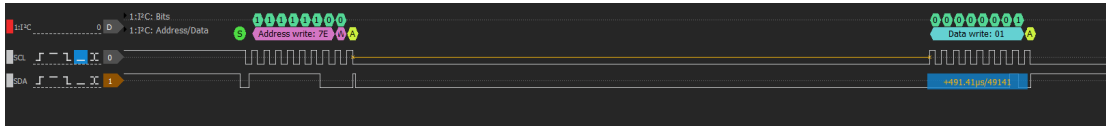


图 2. 接收地址信息后使能时钟延展

从图 2 可以看到，两次时钟间隔约 491 μ s，基本上与 500 μ s 的预期相匹配。并不是精确的 500 μ s 的原因是延时函数没有使用定时器精确延时。

3.2 从机发送数据前使能时钟延展

在从机接收到主机的地址信息和读指令后，TDF 将会置位，则此时从机获得 SCL 的控制权。同样是在清除 TDF bit 之后，主机再次获得 SCL 的控制权。在这个过程中，从机可以根据主机发送的信息，把要发送的数据准备好，再释放 SCL 的控制权。同样举个例子，再清除 TDF bit 之前等一等，这次等的长一点 800 μ s。图 3 为波形结果，两个数据传输过程中 SCL 线被持续拉低约 800 μ s。

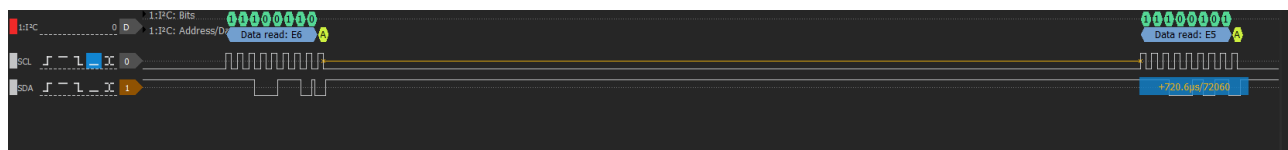


图 3. 从机发送数据前使能时钟延展

3.3 从机接收数据前使能时钟延展

在从机接收到数据之后，RDF 会置位，此时从机会获得 SCL 的控制权。同样是在清除 TDF bit 之后，主机再次获得 SCL 的控制权。在清除 TDF 标志位前增加 1000 μ s 的延时，波形如图 4 所示，两次数据传输过程中 SCL 被持续拉低约 1000 μ s。

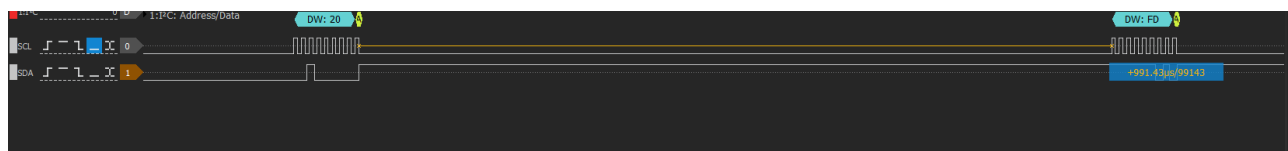


图 4. 从机接收数据前使能时钟延展

3.4 从机发送 ACK/NACK 前使能时钟延展

当主机把数据（地址信息或者数据信息）发送给从机传送完第八个 bit（或者说第八个时钟）之后，从机获得了 SCL 的控制权。在此时需要手动向 STAR 寄存器中最后一位写 0 或者 1，向主机反馈 ACK 或者 NACK。在手动发送 ACK/NACK 之前，可以根据主机发送的信息准备数据或者存储数据。举个例子，从机在接收到主机发来的地址信息后（前 8 个时钟），增加一个 500 μ s 的延时然后向寄存器内写 0 向主机发送 ACK 的波形见图 5，可以看到第八个和第九个 CLK 时钟的间隔被拉长。

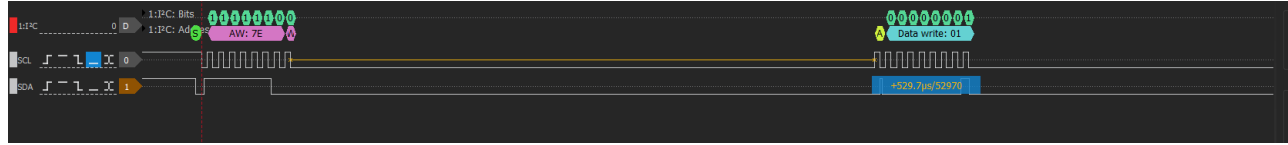


图 5. 从机发送 ACK/NACK 前使能时钟延展

从机接收数据时同样加一个 500 µs 的延时函数。波形见 图 6 同样可以看到，第八个和第九个的时钟被拉长了。

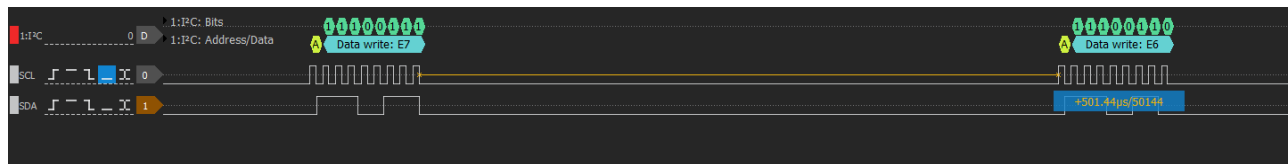


图 6. 从机接收 ACK/NACK 后使能时钟延展

3.5 如何使能时钟延展功能

在 图 7 高亮部分写 true 即可使能对应的时钟延展功能。

```

void LPI2C_SlaveGetDefaultConfig(lpi2c_slave_config_t *slaveConfig)
{
    /* Initializes the configure structure to zero. */
    (void)memset(slaveConfig, 0, sizeof(*slaveConfig));

    slaveConfig->enableSlave          = true;
    slaveConfig->address0              = 0U;
    slaveConfig->address1              = 0U;
    slaveConfig->addressMatchMode     = kLPI2C_MatchAddress0;
    slaveConfig->filterDozeEnable     = true;
    slaveConfig->filterEnable         = true;
    slaveConfig->enableGeneralCall    = false;
    slaveConfig->sclStall.enableAck    = false;
    slaveConfig->sclStall.enableTx     = true;
    slaveConfig->sclStall.enableRx     = true;
    slaveConfig->sclStall.enableAddress = false;
    slaveConfig->ignoreAck            = false;
    slaveConfig->enableReceivedAddressRead = false;
    slaveConfig->sdaGlitchFilterWidth_ns = 0U; /* TODO determine default width values */
    slaveConfig->sclGlitchFilterWidth_ns = 0U;
    slaveConfig->dataValidDelay_ns    = 0U;
    slaveConfig->clockHoldTime_ns     = 0U;
}

```

图 7. 如何使能时钟延展功能

4 要点

在使用时钟延展的功能后，同样不能忽略的一个要点是要满足 I²C 的 AC timing，即数据的建立时间和保持时间。对于不同的工作速度，I²C 对于这两个参数的时间要求也是不同的，图 8 为 I²C 的规范上相关信息的截图。

Table 10. Characteristics of the SDA and SCL bus lines for Standard, Fast, and Fast-mode Plus I²C-bus devices^[1]

Symbol	Parameter	Conditions	Standard-mode		Fast-mode		Fast-mode Plus		Unit
			Min	Max	Min	Max	Min	Max	
f _{SCL}	SCL clock frequency		0	100	0	400	0	1000	kHz
t _{HD,STA}	hold time (repeated) START condition	After this period, the first clock pulse is generated.	4.0	-	0.6	-	0.26	-	μs
t _{LOW}	LOW period of the SCL clock		4.7	-	1.3	-	0.5	-	μs
t _{HIGH}	HIGH period of the SCL clock		4.0	-	0.6	-	0.26	-	μs
t _{SU,STA}	set-up time for a repeated START condition		4.7	-	0.6	-	0.26	-	μs
t _{HD,DAT}	data hold time ^[2]	CBUS compatible masters (see Remark in Section 4.1) I ² C-bus devices	5.0	-	-	-	-	-	μs
t _{SU,DAT}	data set-up time		0 ^[3]	- ^[4]	0 ^[3]	- ^[4]	0	-	μs
t _r	rise time of both SDA and SCL signals		250	-	100 ^[5]	-	50	-	ns
t _f	fall time of both SDA and SCL signals ^{[3][9][7][8]}		-	300	20 × (V _{DD} / 5.5 V)	300	20 × (V _{DD} / 5.5 V) ^[2]	120 ^[6]	ns
t _{SU,STO}	set-up time for STOP condition		4.0	-	0.6	-	0.26	-	μs
t _{BUF}	bus free time between a STOP and START condition		4.7	-	1.3	-	0.5	-	μs
C _b	capacitive load for each bus line ^[10]		-	400	-	400	-	550	pF
t _{VD,DAT}	data valid time ^[11]		-	3.45 ^[4]	-	0.9 ^[4]	-	0.45 ^[4]	μs
t _{VD,ACK}	data valid acknowledge time ^[12]		-	3.45 ^[4]	-	0.9 ^[4]	-	0.45 ^[4]	μs
V _{nL}	noise margin at the LOW level	for each connected device (including hysteresis)	0.1V _{DD}	-	0.1V _{DD}	-	0.1V _{DD}	-	V
V _{nH}	noise margin at the HIGH level	for each connected device (including hysteresis)	0.2V _{DD}	-	0.2V _{DD}	-	0.2V _{DD}	-	V

图 8. AC timing parameters from I²C spec

RT1010 中 :

- 位于 SCFGR2 寄存器中的 CLKHOLD 可以用来设置建立时间 (data set up time) 。
- 位于 SCFGR2 寄存器中的 DATAVD 可以用来设置保持时间 (data hold time) 。

13-8	Data Valid Delay
DATAVD	Configures the SDA data valid delay time for the I2C slave, and is equal to FILTSCCL+DATAVD+3 cycles. <ul style="list-style-type: none"> • The data valid delay must be configured to be less than the minimum SCL low period • The I2C slave data valid delay time is not affected by the PRESCALE configuration, and the I2C slave data valid delay time is disabled in high speed mode
7-4	Reserved
3-0	Clock Hold Time
CLKHOLD	Configures the minimum clock hold time for the I2C slave, when clock stretching is enabled. <ul style="list-style-type: none"> • The minimum hold time is equal to CLKHOLD+3 cycles • The I2C slave clock hold time is not affected by the PRESCALE configuration, and the I2C slave clock hold time is disabled in high speed mode

图 9. 建立时间和保持时间设置寄存器

数据的建立时间和保持时间长度 t 可以用下面的公式进行计算 :

$$t = (\text{CLKHOLD} + 3) * T_{\text{clk}}$$

t 的具体时间取决于两个变量, 即 CLKHOLD 的数值和 T_{clk}。T_{clk} 是 LPI2C 的时钟周期。如图 8 所示, 数据的保持时间对于常规的 I²C 设备来说通常是 0, 因此使用默认数值即可, 不需要改动。

5 修订记录

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